



**NUECES COUNTY  
CONSTRUCTION CONTRACT CHANGE ORDER FORM**

<b>Change Order No.:</b>	No:3
--------------------------	------

<b>Project Title:</b>	Mckinzie Jail Annex Fire Alarm System Replacement
<b>Project No.:</b>	IFB NO: 3078-18
<b>Owner:</b>	Nueces County
<b>Contractor:</b>	Circle Industries

Reason for Change Order: Extension of Contract due to limited escorts inside the jail for employees. Circles request for additional escorts have been denied. For this entire project only one jail employee has been available for up to 8 contractors. This has severely limited access to areas we need to work in at the sametime. Our contractors and employees have been asked to leave the facilities at least four separate times due to activities inside the jail beyond Circle's and its Subs control. We fill that all work will be completed by this extension.

<b>Amount Added by this Change Order:</b>	
---	--

<b>Original Contract Days:</b>	365
	60
<b>Days Added this Change Order:</b>	60
<b>Total Project Days:</b>	485



# NUECES COUNTY

CONSTRUCTION CONTRACT CHANGE ORDER NUMBER: 3

PROJECT NO.: \_\_\_\_\_

**TABLE A: Force Account Work and Materials Placed into Stock**

LABOR	HOURLY RATE	EQUIPMENT	HOURLY RATE

## SCHEDULE OF VALUES

**TABLE B: Contract Items**

ITEM	DESCRIPTION	UNIT	UNIT PRICE	ORIGINAL + PREVIOUSLY REVISED		NEW		OVERRUN/ UNDERRUN
				QUANTITY	ITEM COST	QUANTITY	ITEMS COST	
<b>TOTALS</b>								



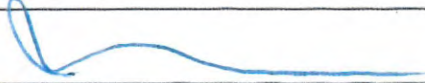
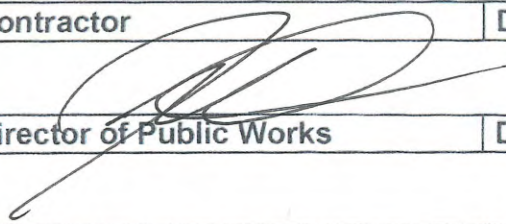
**NUECES COUNTY  
CONSTRUCTION CONTRACT CHANGE ORDER FORM**

<b>Project Title:</b>	Mckinzie Jail Annex Fire Alarm System Replacement
<b>Project No.:</b>	IFB NO: 3078-18
<b>Change Order No.:</b>	No 3

<b>Contractor:</b>	Circle Industries inc.
--------------------	------------------------

<b>Date of Contract Award:</b>	
<b>Less Contingency:</b>	
<b>Adjusted Contract Amount:</b>	

<b>Time Extension No.:</b>	
----------------------------	--

 <b>Contractor</b>	<b>Date:</b> 1/31/20
 <b>Director of Public Works</b>	<b>Date:</b> 1/31/2020
<b>Nueces County Judge</b>	<b>Date:</b>